



Creative Arts Club Activities and Intra Competitions for the Month of November 2024

CLASS I & II

CLUB ACTIVITY

ACTIVITY

Story Cards

DATE: 06.11.2024

AIM

To foster creativity, enhance storytelling skills, and improve language development by using illustrated cards as prompts for creating imaginative stories.

MATERIAL REQUIRE

- Blank index cards or thick paper cut into small cards
- Colored pencils, crayons, or markers
- Picture stickers (optional, for students who prefer not to draw)
- Laminating sheets or clear tape (optional, for durability)

PROCEDURE

- Ask students to draw simple pictures on each card (e.g., animals, objects, characters, weather elements, places, etc.). Alternatively, students can use picture stickers if drawing is challenging for them.
- Optional: Laminate or tape over the cards to protect them, making them reusable.
- After the cards are ready, shuffle them or mix them up.
- Students can either work individually or in small groups. Have them pick 3-5 random cards and use the pictures on the cards to create a short story.
- Guide students by asking questions like: "Who is the main character?" "Where does the story take place?" "What happens next?"
- Ask students to share their stories with the class, either by narrating or acting them out.

LEARNING OUTCOME

Students will gain an understanding of basic storytelling elements like characters, setting, and plot.



INTRA COMPETITIONS

TOPIC

Rainbow in a Jar

DATE: 27.11.2024

MATERIAL REQUIRE

- A clear glass or jar
- Colored sand, rangoli powder, or colored salt (in various colors)
- A funnel or a small spoon (for layering)
- A flat surface for working
- Paper towels (for easy cleanup)

CRITERIA FOR JUDGEMENT

- Neatness
- Creativity
- Color Combination and Aesthetic Appeal
- Overall Presentation

LEARNING OUTCOME

Students will improve their understanding of colors and the sequence of colors in a rainbow.

Creative Arts Club Activities and Intra Competitions for the Month of November 2024

CLASS III & V

CLUB ACTIVITY

ACTIVITY

Puppet show

DATE: 06.11.2024

AIM

To encourage creativity, improve fine motor skills, and develop communication abilities through crafting puppets and performing a puppet show, fostering teamwork and storytelling skills.

MATERIAL REQUIRE

- Socks, paper bags, or felt fabric (for making puppets)
- Craft sticks or wooden spoons (for stick puppets)
- Googly eyes
- Yarn or wool (for hair)
- Markers, crayons, or fabric paint
- Glue, scissors, and tape
- Buttons, small fabric pieces, or beads (for decoration)

PROCEDURE

- Let students decide whether they want to make sock puppets, stick puppets, or paper bag puppets.
- Students can personalize their puppets by adding accessories (like clothes, buttons, or hats).
- Each group will come up with a simple story or script for their puppet show. Encourage them to brainstorm ideas, assign puppet characters, and create dialogue.
- Encourage the audience to clap and give positive feedback after each performance.

LEARNING OUTCOME

The puppet show encourages students to practice their verbal expression, dialogue creation, and storytelling skills.

INTRA COMPETITIONS

TOPIC

Sea shore in a Jar

DATE: 27.11.2024

MATERIAL REQUIRE

- Clear glass jars (mason jars or any transparent container)
- Sand (to represent the beach)
- Small pebbles or shells (for beach detailing)
- Blue-colored water or blue-tinted oil (to represent the ocean)
- Small plastic or paper fish, sea animals, or miniature boats (optional, for decoration)
- A funnel or spoon (for adding materials neatly)
- Small artificial plants or seaweed (optional, for extra detailing)

CRITERIA FOR JUDGEMENT

- Creativity
- Neatness
- Theme Representation
- Overall Presentation

LEARNING OUTCOME

Students will gain an appreciation for beach and marine environments, learning about elements like sand, water, shells, and marine life.



Creative Arts Club Activities and Intra Competitions for the Month of November 2024

CLASS VI & VIII

CLUB ACTIVITY

ACTIVITY


Design and create a travel Brochure

DATE: 06.11.2024

AIM

To encourage students to explore geographical and cultural aspects of different destinations while developing their research, writing, and design skills through the creation of an engaging and informative travel brochure.

MATERIAL REQUIRE

- 
- A4 paper or cardstock (for the brochure)
 - Markers, colored pencils, or crayons
 - Scissors and glue (if using cutouts)
 - Printed images of destinations (optional, from magazines or the internet)
 - Rulers (to create sections or grids in the brochure)
 - Stickers, stamps, or other decorations (optional, for added visual appeal)



PROCEDURE

- Explain the key sections of a brochure, such as:
- Destination information (location, climate)
- Key attractions (natural landmarks, historical sites, activities)
- Local culture and cuisine
- Travel tips (best time to visit, what to pack)
- A catchy headline or title
- Short, engaging descriptions of the destination and attractions
- Images or illustrations (students can draw, use cutouts, or print)
- Maps, symbols, or icons (optional, to enhance the design)
- After completing the brochures, students will present their brochures to the class, explaining why someone should visit their chosen destination.

LEARNING OUTCOME

Students will learn about various geographic locations, cultural practices, and local attractions, enhancing their understanding of different parts of the world.



INTRA COMPETITIONS

TOPIC

Comic Script

DATE: 27.11.2024

MATERIAL REQUIRE

Blank comic strip templates (pre-printed or drawn grids)

Paper (for rough drafts and sketches)

Pencils and erasers

Markers, colored pencils, or crayons (for coloring)

Rulers (for neat lines and panel borders)

CRITERIA FOR JUDGEMENT

Creativity and Originality

Story Structure

Dialogue and Writing

Presentation

LEARNING OUTCOME

Students will practice planning and organizing their comic strips, making decisions about plot, pacing, and character development.

CREATIVE ARTS CLUB ACTIVITIES AND INTRA COMPETITIONS FOR THE MONTH OF NOVEMBER 2024 CLASS IX & X

CLUB ACTIVITY

ACTIVITY

CREATE AND ADVERTISEMENT

DATE: 06.11.2024

AIM


DESIGN AND CREATE AN ADVERTISEMENT FOR ANY PRODUCT, SERVICE, OR EVENT, FOCUSING ON PERSUASIVE MESSAGING, VISUAL APPEAL, AND EFFECTIVE COMMUNICATION STRATEGIES.

MATERIAL REQUIRE

- PAPER OR POSTER BOARD (FOR PHYSICAL ADS)
- MARKERS, COLORED PENCILS, OR CRAYONS
- MAGAZINES OR PRINTED IMAGES (FOR CUTOUTS AND COLLAGES)
- SCISSORS AND GLUE (FOR CREATING PHYSICAL ADVERTISEMENTS)

PROCEDURE

- EACH GROUP WILL CHOOSE A PRODUCT, SERVICE, OR EVENT TO ADVERTISE. THIS COULD BE A REAL ITEM OR A FICTIONAL ONE (E.G., A NEW PHONE, A SCHOOL EVENT, A CHARITY FUNDRAISER).
- ENCOURAGE THEM TO OUTLINE THEIR ADVERTISEMENT'S LAYOUT, INCLUDING TEXT PLACEMENT, IMAGES, AND OVERALL DESIGN.

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- **ENCOURAGE CREATIVITY IN DESIGN, USING COLORS, IMAGES, AND TEXT TO CONVEY THEIR MESSAGE EFFECTIVELY.**
 - **CONCLUDE THE ACTIVITY WITH A DISCUSSION ABOUT WHAT STRATEGIES WORKED WELL IN THEIR ADVERTISEMENTS AND WHAT THEY LEARNED ABOUT ADVERTISING TECHNIQUES.**
 - **ENCOURAGE STUDENTS TO THINK ABOUT HOW ADVERTISEMENTS INFLUENCE CONSUMER BEHAVIOR AND THEIR DAILY LIVES.**

LEARNING OUTCOME

STUDENTS WILL GAIN INSIGHTS INTO THE PRINCIPLES OF ADVERTISING, INCLUDING TARGET AUDIENCE ANALYSIS, PERSUASIVE MESSAGING, AND VISUAL COMMUNICATION.

INTRA COMPETITIONS

TOPIC

PERSPECTIVE DRAWING

DATE: 27.11.2024

MATERIAL REQUIRE

- **DRAWING PAPER (PREFERABLY LARGER SHEETS)**
- **PENCILS (HB AND COLORED PENCILS)**
- **RULERS (FOR CREATING STRAIGHT LINES AND VANISHING POINTS)**
- **ERASERS**
- **OPTIONAL: MARKERS OR FINE-TIPPED PENS (FOR OUTLINING)**
- **REFERENCE IMAGES OF LANDSCAPES, CITYSCAPES, OR INTERIOR SPACES (FOR INSPIRATION)**

CRITERIA FOR JUDGEMENT

- **CREATIVITY AND ORIGINALITY**
- **TECHNICAL SKILL**
- **USE OF COLOR**
- **PRESENTATION**

LEARNING OUTCOME

STUDENTS WILL LEARN THE FUNDAMENTALS OF PERSPECTIVE DRAWING, INCLUDING THE PRINCIPLES OF DEPTH, SCALE, AND SPACE.